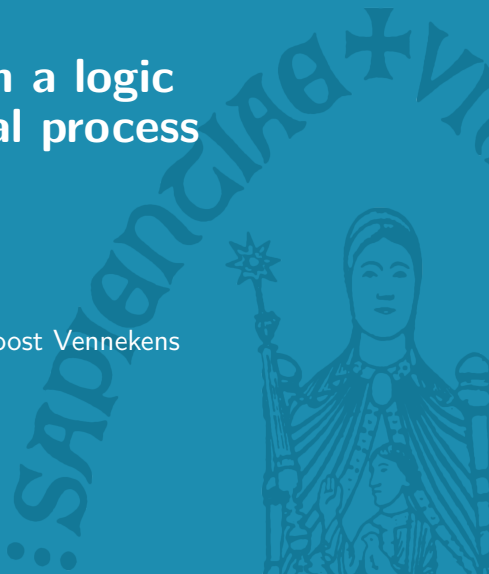


# Causal reasoning in a logic with possible causal process semantics

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## 0 Outline

- ① Theme of 2 talks
- ② Motivation for this work
- ③ The logic
- ④ Actual causation
- ⑤ Conclusion

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# 1 A common theme of two talks: Construction Knowledge

- ▶ Construction knowledge
  - In many domains, certain objects can be constructed in terms of other objects
  - Human experts know how
- ▶ Two areas
  - Causal knowledge: the archetypical form?  
the causal process
  - Inductive, recursive and other constructions in mathematics and in logics  
the induction process

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## 2 Formalizing actual causation

What does it mean to say:

C caused E?

## 2 The counterfactual approach

- ▶ Lewis (1973):  
C caused E := “Without C, E would not have been”
- ▶ Pearl (2000)
- ▶ Halpern & Pearl (2005) (HP)
- ▶ Halpern (2016), Fenton-Glynn (2015), Gerstenberg (2015), Vennekens (2011), ...
- ▶ Counterfactual definitions of actual causation in the context of structural equation models.

## 2 Criticisms against counterfactual definitions

- ▶ Objections against counterfactual approach

Regulatory definitions

Hall (2004), Baumgartner (2013), Bochman & Lifschitz (2015)

- ▶ Problematic causal scenarios for all counterfactual definitions  
⇒ Refinements of the definitions



Halpern (2016b) analyzes 6 of these problematic causal scenarios.

## 2 Analysis

Halpern (2016b), scenario A

*"There are four endogenous binary variables, A, B, C, and S, taking values 1 (on) and 0 (off). Intuitively, A and B are supposed to be alternative causes of C, and S acts as a switch. If  $S = 0$ , the causal route from A to C is active and that from B to C is dead; and if  $S = 1$ , the causal route from A to C is dead and the one from B to C is active."*

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$$C := (\neg S \wedge A) \vee (S \wedge B)$$

## 2 Analysis

Halpern (2016b), scenario A

*"There are four endogenous binary variables,  $A$ ,  $B$ ,  $C$ , and  $S$ , taking values 1 (on) and 0 (off). Intuitively,  $A$  and  $B$  are supposed to be alternative causes of  $C$ , and  $S$  acts as a switch. If  $S = 0$ , the causal route from  $A$  to  $C$  is active and that from  $B$  to  $C$  is dead; and if  $S = 1$ , the causal route from  $A$  to  $C$  is dead and the one from  $B$  to  $C$  is active."*

$$C := (\neg S \wedge A) \vee (S \wedge B)$$

What is the actual cause of  $C$ , intuitively?

- ▶ when  $S$ , then  $A$
- ▶ when  $\neg S$ , then  $B$

## 2 Analysis

Halpern (2016b), scenario A'

*"But now consider a slightly different story. This time, we view  $B$  as the switch, rather than  $S$ . If  $B = 1$ , then  $C = 1$  if either  $A = 1$  or  $S = 1$ ; if  $B = 0$ , then  $C = 1$  only if  $A = 1$  and  $S = 0$ ."*

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$$C := (B \wedge (A \vee S)) \vee (\neg B \wedge (A \wedge \neg S))$$

What is the actual cause of  $C$ , intuitively?

- ▶ when  $B$ , then  $A$  or  $S$  or both
- ▶ when  $\neg B$ , then  $A$  and  $\neg S$

## 2 Structural equation models are ambiguous

- ▶ The two structural equations are mathematically equivalent!
- ▶ In both scenarios, the possible causal worlds are the same.
- ▶ Yet, the intuitive answer to actual causation problems is different.
- ▶ HP is correct in one of the scenarios.



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- ▶ It must be the case that some information of these informal scenarios is not expressed by the structural equation model.
- ▶ This information does not affect the possible causal worlds.
- ▶ This information affects the answer to actual causation problems!

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- ▶ This information does not affect the possible causal worlds.
- ▶ This information affects the answer to actual causation problems!

What kind of information is that? Let's go back to the example.

## 2 The extra information

*"There are four endogenous binary variables, A, B, C, and S, taking values 1 (on) and 0 (off). Intuitively, A and B are supposed to be **alternative causes** of C, and S **acts as a switch**. If  $S = 0$ , **the causal route** from A to C is **active** and that from B to C is **dead**; ..."*

The extra information:

- ▶ separate **causal mechanisms**
- ▶ **causes versus switches** for causal mechanisms
- ▶ **causal processes**
- ▶ causal mechanisms can be **alive** or **dead**  
dead  $\sim$ preempted

## 2 Solutions for the ambiguity

- ▶ Halpern's solution is a KR methodology :  
“ *to add [...] extra variables, which [...] capture the **mechanism of causality***”.
- ▶ The approach of this paper:
  - Develop a formal language in which the missing information can be expressed.
  - Regulatory definition(s) of actual causation that exploits the extra information.

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### 3 The idea

- ▶ We see separate **causal mechanisms**
- ▶ Some sets of conditions **trigger** the causal mechanism
- ▶ Other conditions could **preempt** the causal mechanism if not true.

Information about this strongly influences our idea of actual causation.

### 3 Syntax: Causal theories

#### Definition

A causal theory is a set of causal mechanisms.

#### Definition

A causal mechanism, or causal law, is an expression of the form

$$A \leftarrow T \parallel P$$

where  $A$  is a literal,  $T$  and  $S$  sequences of literals

- ▶ A literal of  $T$  is called a trigger condition of the causal mechanism.
- ▶ A literal of  $P$  is called a no-preemption condition of the causal mechanism.



### 3 Example

- ▶ Scenario A:

$$\left\{ \begin{array}{l} C \leftarrow A \parallel \neg S \\ C \leftarrow B \parallel S \end{array} \right\}$$

- ▶ Scenario A':

$$\left\{ \begin{array}{l} C \leftarrow A \parallel B \\ C \leftarrow S \parallel B \\ C \leftarrow A, S \parallel \neg B \end{array} \right\}$$

- ▶ We made the information explicit that was available in Halperns informal domain description.

### 3 Semantics

A possible causal world semantics is not refined enough.

### 3 Semantics: possible causal processes

- ▶ The formal semantics specifies, for a causal theory  $\Delta$ :
  - the possible causal processes of  $\Delta$
  - the possible causal world that each process leads to.
- ▶ How to formalize the causal process?
  - a causal process  $\sim$  a dependency graph of the causal mechanisms that fire.

### 3 Another example: double preemption

Hall (2004)

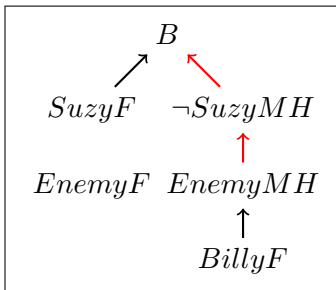
*Suzy fires a missile (SuzyF) to bomb a target (B); Enemy fires a missile (EnemyF) to hit Suzy's missile (SuzyMH) and Billy fires a missile (BillyF) to hit Enemy's missile (EnemyMH).*

Theory:

$$\left\{ \begin{array}{l} B \leftarrow \text{SuzyF} \parallel \neg \text{SuzyMH} \\ \text{SuzyMH} \leftarrow \text{EnemyF} \parallel \neg \text{EnemyMH} \\ \text{EnemyMH} \leftarrow \text{BillyF} \parallel \end{array} \right\}$$

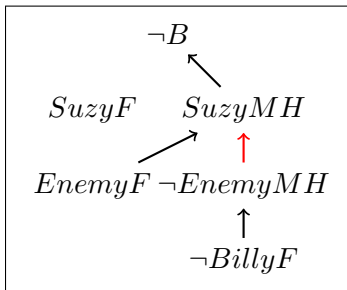
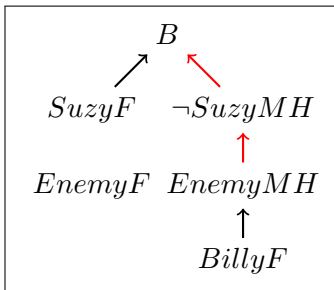
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### 3 Derived concepts and properties

Derived concepts:

- ▶ An actual possible causal process induces a unique possible causal world
  - The possible causal process semantics is more refined than the possible world semantics.
- ▶ In a possible world, a causal mechanism can be:
  - firing
  - triggered but preempted
  - non-triggered

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  - firing
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Some derived properties:

- ▶ All processes in the same exogeneous state cause the same possible world (confluence property)
- ▶ The possible causal worlds of  $\Delta$  are the causal worlds of the structural equation model  $Completion(\Delta)$

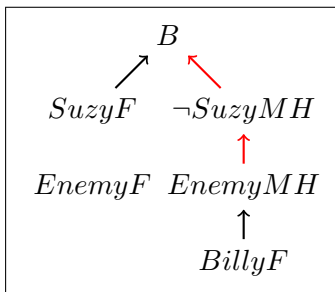


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## 4 Definitions of actual causation

The possible causal process is a detailed explanation of the world.



- ▶  $x$  is an **influence** of  $y$  in possible causal process  $\mathcal{P}$
- ▶  $x$  is an **actual P-cause** of  $y$
- ▶  $x$  is an **actual DP-cause** of  $y$

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## 5 Conclusions

- ▶ A study of several sorts of knowledge that are important for actual causation but are not or not well expressed in many causal languages.
- ▶ Logic equipped with a possible causal process semantics.
- ▶ Some fundamental aspects of causation: the confluence of causal processes and, paradoxically, a theorem explaining why many useful causation problems can be solved without modelling mechanisms and processes.
- ▶ A rich and flexible framework for defining several notions of actual causation.

## 5 Future work

- ▶ Counterfactual definitions versus Regularity definition: two different sides of the same coin?
- ▶ Extending the logic: predicate logic, cyclic causal theories, ...

## 5 Implementation on-line

<http://adams.cs.kuleuven.be/idp/server.html?chapter=intro/11-AC>

- ▶ An on-line implementation of many of the examples in the paper
- ▶ Using the knowledge base system IDP